

Day	Timing	Session	Track	Room	ID	Authors	Title
Wed	13.30 - 15.00	1	Games Design	Purple	144	Bec, Dearden	Creating games that promote Physical Activity (PA)
Thurs	09.00 - 10.30	3	Hospital environments	Yellow	60	Berezecka, Fridh, Fröst	The Good ward: a support tool for better planning and decision making when healthcare facilities are being planned and built
Wed	13.30 - 15.00	1	Service Design, Co-design and participatory design	Blue	159	Boess, Melles, Albayrak et al	Moving myself: insights for future patient experience journeys in orthopaedics
Thurs	13.30 - 15.00	4	Service design	Orange	42	Boru, Wauben, Smulders et al	What makes technology based start-ups or small medium enterprises (SMEs) grow in the area of health care?
Thurs	15.30 - 17.00	5	User centred design	Blue	75	Bush	Adorning Health
Thurs	15.30 - 17.00	5	Caring for dementia patients and older adults	Yellow	68	Cadamuro	Alzheimer - What remains?
Wed	15.30 - 17.20	2	Healthcare environments: Designing with communities & the patient experience	Orange	107	Cain, Payne, Mackrill, Patel et al	Participation in healthcare environment engineering... the story so far
Thurs	15.30 - 17.00	5	User centred design	Blue	88	Carre, Clarke, Bolton et al	A user-centred design approach to electronic mobility devices for the visually impaired
Fri	09.30 - 11.30	6	Design of community care environments	Yellow	127	Chrysikou	The SCP model: A three dimensional methodology for understanding, profiling and evaluating mental healthcare architecture
Fri	09.30 - 11.30	6	Self-care & self management	Orange	113	Cifter, Dong	A Dual Verification Model for Designing Home Use Medical Devices
Thurs	15.30 - 17.00	5	Design methods: motion capture & range of motion	Purple	173	Connolly, Condell, Curran et al	Data glove design improvements for finger joint Range of Motion measurement
Thurs	15.30 - 17.00	5	Design methods: motion capture & range of motion	Purple	155	Connolly, Condell, Curran, Gardiner	Towards better measurement of joint stiffness in people with Rheumatoid Arthritis
Wed	13.30 - 15.00	1	Patient Experience	Yellow	121	Coxon	Designing for 'meaningful' patient experience using Xperience-based designing (XbD): A new twist on a familiar approach
Wed	13.30 - 15.00	1	Patient Experience	Yellow	85	Daemen, Cuppen, Van Loenen et al	Adaptive Daily Rhythm Atmospheres for Stroke Patients - A patient evaluation
Thurs	15.30 - 17.00	5	Co-design & participatory design	Orange	98	Dexter, Atkinson, Dearden	Open Design and Cystic Fibrosis: Enabling Participation in the Design Process
Wed	15.30 - 17.20	2	Designing with and for older adults	Yellow	74	Drahota, Udell, van Loenen et al	The HIP-HOP Flooring Study: Helping Injury Prevention in Hospitalised Older People
Thurs	13.30 - 15.00	4	Safety, procedures and equipment	Purple	54	Dwyerm, Moody, Schlaghecken et al	Design of a safer Radiotherapy Interface
Thurs	09.00 - 10.30	3	Design and empowerment	Orange	82	Ellis, Williams, Hwang et al	Invention, Adoption and Diffusion: Older People as Pioneers
Thurs	15.30 - 17.00	5	Caring for dementia patients and older adults	Yellow	73	Evans, Ward	A usability study for an innovative dementia aid: using co-creation to engage participants in the design process
Thurs	15.30 - 17.00	5	User centred design	Blue	156	Fisher, Partridge, Wolstenholme	Design Outreach: a design response to clinical needs and opportunities
Thurs	13.30 - 15.00	4	Design of hospital environments	Yellow	153	Fremantle, Hamilton, Sands	Dignified Spaces: deinstitutionalising spaces in the heart of the clinical environment
Thurs	15.30 - 17.00	5	Design methods: motion capture & range of motion	Purple	35	Gonzalez-Sanchez, Rowson, Yoxall	Motion Capture Analysis of Dexterity Tests
Fri	09.30 - 11.30	6	Self-care & self management	Orange	24	Grant, Clift, Bibb	A Survey of Designers' Perspectives on Home Use Medical Device Users

Thurs	13.30 - 15.00	4	Visual interventions	Blue	83	Grootens-Wiegers, van Dijck, van den Broek	Comic strips help children understand medical research: Tailoring the informed consent procedure to children's needs
Thurs	13.30 - 15.00	4	Safety, procedures and equipment	Purple	109	Harder	Excising Wrong Site Surgery with Human Factors Systems Design
Thurs	13.30 - 15.00	4	Design of hospital environments	Yellow	137	Haywood, Booth, Barnes et al	Designing a patient centred environment for older people in acute care: recognising and reconciling tensions identified from a systematic review of the literature
Thurs	15.30 - 17.00	5	Co-design & participatory design	Yellow	90	Islam	A research project to explore how Participatory Research Methods can develop capacity with articulate individuals with autism to enable effective skills as co-researchers and skills as peer advocates for people with profound and multiple needs and autism
Thurs	15.30 - 17.00	5	Caring for dementia patients and older adults	Yellow	124	Jakob, Collier	The Multi Sensory Environment (MSE) in dementia care: the role of design
Thurs	09.00 - 10.30	3	Design and empowerment	Orange	44	Langley, Gwilt, Craig et al	Spinal Injury Design Rehabilitation Workshops
Thurs	15.30 - 17.00	5	Caring for dementia patients and older adults	Yellow	177	Leaver, Turnbull, Rodriguez, Craig	I've never told anyone that before: a story of Buckaroo and other tools of engagement
Thurs	13.30 - 15.00	4	Safety, procedures and equipment	Purple	103	Loddo, Martini	Developing lab equipment with healthcare researchers: a participatory design analysis
Thurs	13.30 - 15.00	4	Visual interventions	Blue	115	Loudon, Macdonald, McGhee et al	An exploration of the perceptions of pathogens by hospital staff using visual methods
Thurs	15.30 - 17.00	5	Design methods: motion capture & range of motion	Purple	114	Loudon, Taylor, Macdonald	Evaluating the effectiveness of visualising patients' motion data during stroke rehabilitation
Thurs	09.00 - 10.30	3	Design and empowerment	Orange	51	Macdonald	Design's potential agency in changing roles and responsibilities in SCI rehabilitation
Wed	13.30 - 15.00	1	Patient Experience	Yellow	55	Mackrill, Cain, Jennings	A hospital ward soundscape: It's about perception not level
Thurs	15.30 - 17.00	5	Caring for dementia patients and older adults	Yellow	76	Maldonado Branco	How can Communication Design add value in the context of Alzheimer's Disease?
Wed	13.30 - 15.00	1	Self-management	Orange	62	Moody, Turner, Osmond, et al	Opportunities and barriers to the design of a self-management resource for young cancer survivors
Fri	09.30 - 11.30	6	Design of community care environments	Yellow	97	Mullaney	Understanding Patient Experience through Interventional Acts
Wed	15.30 - 17.20	2	Healthcare environments: Designing with communities & the patient experience	Orange	123	Nielsen, Poulsen	When a patient goes home: Meaningful lessons in designing for the patient experience of Cervical Radiculopathy and Stroke paralysis
Thurs	13.30 - 15.00	4	Design of hospital environments	Yellow	104	Pachilova, Sailer	The effect of hospital layout on caregiver-patient communication patterns
Thurs	09.00 - 10.30	3	Hospital environments	Yellow	58	Payne, Mackrill, Cain et al	How should a wellbeing centre look and feel?
Thurs	09.00 - 10.30	3	Hospital environments	Yellow	59	Plantamura, Albin, Lembi	Architecture and Psychiatric Disease - Rethinking places of care
Wed	15.30 - 17.20	2	Designing with and for older adults	Yellow	168	Potter, Sheehan, Cain et al	Does the Physical Environment Predict Depressive Symptoms in Older People Living in Care Homes?
Thurs	09.00 - 10.30	3	Assisted living technologies Tutorial	Purple		Procter, Wherton, Sugarhood et al	Co-production of assisted living technologies and services. <i>Please sign up for this session at the Registration Desk</i>
Thurs	13.30 - 15.00	4	Service design	Orange	111	Raijmakers	How to create an internal innovation team using Service Design Thinking

Fri	09.30 - 11.30	6	Design of community care environments	Yellow	134	Ramadan, LU, Tang et al	Biophilic Design a medium towards psychologically-supportive design of the outpatient-clinics settings
Fri	09.30 - 11.30	6	Artefacts: product design for healthcare	Purple	125	Redhead, Dong	Optimising pen gripping in children to reduce muscle strain
Fri	09.30 - 11.30	6	Design of community care environments	Yellow	110	Rego, Heitor	Architecture as a Medicinal Instrument. The therapeutic role of healthcare spaces in their mission of cure and care
Thurs	09.00 - 10.30	3	Hospital environments	Yellow	163	Rego, Heitor	Evidence based design of a Burnout Rehab Centre: Bridging the gap between research and design of therapeutic environments
Thurs	15.30 - 17.00	5	User centred design	Blue	18	Renda, Jackson, Whitfield	Cutlery, Composition and Canter: A method for investigating the stigmatising effect of assistive cutlery design
Thurs	09.00 - 10.30	3	UK Academic Health Science Networks	Blue		Riley	Academic Health Science Network (AHSN) for Yorkshire and the Humber
Wed	15.30 - 17.20	2	Designing with and for older adults	Yellow	297	Rolla, Dickinson, Pond	Drawing Memories: An empowering and enjoyable aged care activity promoting confidence, independence and engagement
Thurs	15.30 - 17.00	5	Co-design & participatory design	Orange	91	Sadeghi, Cain, Jennings	Interdependence between healthcare design and stakeholders: A designers' view
Wed	13.30 - 15.00	1	Service Design, Co-design and participatory design	Blue	63	Sangiorgi, Mason	Making encounters work. How can Service Design support a more collaborative healthcare commissioning process?
Wed	13.30 - 15.00	1	Self-management	Orange	72	Schoffelen, Huybrechts, Dreessen	Please resuscitate! How to share a project concerning self-management in diabetes to enable participants to elaborate on it after project completion?
Wed	15.30 - 16.30	2	Tactile & multi-sensory design	Purple	64	Smith, Mountain	The potential of touch screen computer technology in facilitating social and leisure activity for people living with dementia
Wed	15.30 - 16.30	2	Tactile & multi-sensory design	Purple	40	Souyave, Lamey, Candy et al	Can a multi-sensory product enhance quality of life for people with dementia and be used as a tool in the evaluation of an individual's needs?
Fri	09.30 - 11.30	6	Design of community care environments	Yellow	39	Stones	Affective information design for patients
Fri	09.30 - 11.30	6	Self-care & self management	Orange	141	Storni	Ignorance as a feature: re-thinking the role of design in chronic self-care
Thurs	15.30 - 17.00	5	Co-design & participatory design	Orange	99	Sustar	About Us And Our Ideas: Young Peoples (With Diabetes) Experiences Working With Designers
Fri	09.30 - 11.30	6	Artefacts: product design for healthcare	Purple	52	Swann	Designing out curative syringe reuse: maximising global acceptance and impact by design
Wed	15.30 - 17.20	2	Healthcare environments: Designing with communities & the patient experience	Orange	95	Teal, Geddes	Energising and empowering communities to design positive health and care services
Wed	15.30 - 17.20	2	Designing with and for older adults	Yellow	94	Teal, Hobbs, Heaven et al	Co-designing evidence based health interventions for people in the retirement transition
Wed	13.30 - 15.00	1	Service Design, Co-design and participatory design	Blue	119	ten Bhaemer, Oscar Tomico	Interactive prototypes as props in workshops to trigger the design of services for dementia rehabilitation
Wed	13.30 - 15.00	1	Service Design, Co-design and participatory design	Blue	236	Thomson, Rivas, Denholm et al	Multiple sclerosis (MS) Outpatient Future Groups: Designing tools of interaction in health service improvement activities
Thurs	13.30 - 15.00	4	Safety, procedures and equipment	Purple		Tulley	Medical devices: From the idea to a sterile product

Thurs	13.30 - 15.00	4	Visual interventions	Blue	70	van Beusekom, Guchelaar, van den Broek	Undressed visuals for low-literate pharmacy visitors
Thurs	13.30 - 15.00	4	Design of hospital environments	Yellow	31	Vuong, Cain, Jennings	How do end-users perceive the designs of healthcare waiting environments?
Fri	09.30 - 11.30	6	Artefacts: product design for healthcare	Purple	17	Walker	Portable 'gardening workstation': facilitating elderly gardening activities
Wed	13.30 - 15.00	1	Patient Experience	Yellow	53	Wanigarathna, Price, Austin	Evidence based design of single-bed patient rooms - Exploring the processes behind two successful stories
Thurs	09.00 - 10.30	3	Design and empowerment	Orange	43	Ward, Awang, Holliday et al	Using co-creation methods in service design innovation
Wed	15.30 - 17.20	2	Designing with and for older adults	Yellow	30	White	Ethnography in Designing for Older People
Thurs	13.30 - 15.00	4	Service design	Orange	154	Wolstenholme, Dearden	The governance of design research in healthcare
Fri	09.30 - 11.30	6	Self-care & self management	Orange	120	Wong	Understanding the influence of user context in persuasive self-management systems for Diabetes control: the example of Chinese older adults
Fri	09.30 - 11.30	6	Artefacts: product design for healthcare	Purple	116	Yoxall, Bell, Walton et al	Warning: Packaging can damage your health. Exploring the usability of hospital food & beverage packaging
Thurs	13.30 - 15.00	4	Visual interventions	Blue	56	Zellweger	Corporeal Design and the fates of bodily fat after surgery: an artistic perspective
Wed	15.30 - 16.30	2	Tactile & multi-sensory design	Purple	32	Zhang, Carre, Rowson	Effect on Frequency Changing of Tactile Feedback on Touchscreen Devices
Wed	13.30 - 15.00	1	Games Design	Purple	157	Zhang, Vastenburg, Romero Herrera	Design of a caregiver collaboration tool using subtle group awareness